

ESC Exit	F1 Radar-A to A	F2 Radar-A to G	F3 Radar Range - Radar gain -	F4 Radar Range + Radar gain +	F5 Radar-tilt down ACM-boresight	F6 Radar-ctr ant ACM-30 X 20	F7 Radar-tilt up ACM-sleuable	F8 Radar submode ACM-vertical	F9 GM FOV Flaps Minimum LEF Minimum Master ext lights	F10 GM freeze GM snowplow Flaps Full LEF Full	F11 HSD range - Flaps dec LEF dec VTOL dec	F12 HSD range + Flaps inc LEF inc VTOL inc
-------------	--------------------	--------------------	-------------------------------------	-------------------------------------	--	------------------------------------	-------------------------------------	-------------------------------------	---	---	--	--

## F4-BMS Keyboard Layout (abridged) – keystrokes-bms4.key

^ Satellite View Action View	1 View HUD only Ckpit MFD zoom AP Switch Left Voice xmit com1	2 View 2D cockpit Ckpit wide/norm AP Switch Right Voice xmit com2	3 View 3D cockpit SA bar toggle AP Override Custom 3D View	4 View Padlock Trim AP Disc	5 View FOV + Lock LEFs Alt flaps	6 View Tracking	7 View Incoming	8 View Friendly	9 View Chase	0 View Orbit	- Throttle Down Throttle Step Dwn Throttle Min AB Throttle Idle	+ Throttle Up Throttle Step Up Throttle Full AB	← Backspace Cycle A/G Wpn
Tab Inc. Time Acceleration	Q AWAC menu	W Wing menu  HUD-warn reset	E Element menu Eject	R Flight menu Refueling door Radar to standby	T ATC menu Text chat entry	Y Tanker menu	U Uncage missile Bore/Slave	I HSI mode Thrttle Idle Detent	O MPO Comm switch L	P Pause Freeze Comm switch R	[ MFD 1 - cycle MFD 4 - cycle  Missle snd dwn Threat snd dwn Comm1 snd dwn Comm2 snd dwn	] MFD 2 - cycle MFD 3 - cycle  Missle snd up Threat snd up Comm1 snd up Comm2 snd up	\
Caps Lock Dec. Time Acceleration	A Autopilot Radar Alt-on Radar Alt-stdby Radar Alt-off	S Next steerpoint Previous steerp Smoke toggle Sound On/Off	D Dogfight mode Drag Chute Dump fuel	F ACMI Record F-ACK	G Landing Gear Alt Landing Gear	H HUD declutter HUD Color	J ECM Jettison All	K Wheel brakes Hook	L Look Closer Arm Laser	; Bomb ripple dec Bomb interval dec Bomb drop single	' FCC submodes Bomb ripple inc Bomb interval inc Bomb drop pairs	Enter Cycle A/A Weapon	
Shift	Z CMDS run pgm PGM Dec Combination key Auto-chaff/flare	X CMDS run pgm PGM Inc Combination key Slap Sw. CMDS 5 CMDS mode byp CMS L, CMDS 6	C Cancel MRM/DF CAT 1 / III Master Caution Combination key Canopy up/dwn  HUD-color	V SOI FOV cycle HOTAS pinky sw	B Toggle Airbrakes Open Airbrakes Close Airbrakes	N Night Vision	M MRM mode Master Arm-on Master Arm-safe Master Arm-sim	, Left rudder View Previous a/c ALOW decrease	. Right rudder View Next a/c CBU burst alt ALOW increase	/ Fire Gun Cycle hardpoints Manual laser fire Fire Gun	Shift		
Ctrl	Alt	<b>Keypress Modifier Legend</b> Un-modified      Black Bold Shift              Green Ctrl                Blue Alt                 Red Shift + Ctrl       Black Italics Shift + Alt        Red Italics Ctrl + Alt         Blue Italics Shift + Ctrl + Alt Green Italics										Alt	Ctrl
Space Bar Pickle / Fire Weapon													

<b>Insert</b> RWR Priority HMCS Inc Brt. ICP Reset button RWR Power	<b>Home</b> RWR Low Reset Trim ICP DCS Up discTrim nose down	<b>Page Up</b> RWR-Separate Drift C/O switch
---	--	--

<b>Delete</b> Comm switch L HMCS Dec Brt ICP DCS Return discTrim roll left discTrim rud left	<b>End</b> ICP DCS Down discTrim nose up	<b>Page Down</b> Comm switch R RWR Hand-off ICP DCS Seq discTrim roll right discTri rud right
---	--	--

↑ <b>Radar crsr up</b> Reset Trim TMS up Trim nose down DMS Up
---

← <b>Radar crsr left</b> Trim roll left TMS left Trim roll left Trim rudder left DMS Left	↓ <b>Radar crsr Down</b> Center cursor TMS down Trim nose up DMS Down	→ <b>Radar crsr Right</b> Trim roll right TMS right Trim roll right Trim rudder left DMS Right
---	--	--

<b>Num Lock</b>	/ HUD display DED ICP COM1 HUD display DED ICP COM1	* ICP LIST ICP COM1 ICP LIST ICP COM2	- Padlock Prev ICP Previous
-----------------	---	---	-----------------------------------

7 <b>Zoom View Out</b> ICP 7-MARK	8 <b>Move view up</b> DMS Up ICP 8-FIX	9 <b>Glance forward</b> ICP 9-A-CAL	+ Padlock Next ICP Next
---	---	---	-------------------------------

4 <b>Move view left</b> DMS Left ICP 4-STPT	5 ICP 5-CRUS	6 <b>Move view right</b> DMS Right ICP 6-TIME
--	-----------------	--

1 <b>Zoom view In</b> ICP 1-ILS	2 <b>Move view dn</b> DMS Down ICP 2-ALOW	3 <b>Glance backward</b> ICP 3	Enter ICP NAV ICP Enter button
---------------------------------------	--	--------------------------------------	--------------------------------------

Ins TMS Up (Designate) ICP A-A ICP 0-M-SEL	Del TMS Down ICP A-G ICP RCL
---	---------------------------------------

Multiple commands are listed in the following order:	
<b>Un-modified key</b>	<b>BLACK BOLD</b>
<b>Shift</b>	<b>GREEN</b>
<b>Ctrl</b>	<b>BLUE</b>
<b>Alt</b>	<b>RED</b>
<b>Shift + Ctrl</b>	<b>BLACK ITALICS</b>
<b>Shift + Alt</b>	<b>RED ITALICS</b>
<b>Ctrl + Alt</b>	<b>BLUE ITALICS</b>
<b>Shift + Ctrl + Alt</b>	<b>GREEN ITALICS</b>

Direct-X (joystick) button programming: Button 0: Trigger (default) Button 1: Pickle (default) Button 2: Trigger first detent (for manual laser fire) Button 3: SimDropTrack (default) Button 4: SimNextAAWeapon (default) Button 5: SimNextAGWeapon (default) Button 6: SimNextNavMode (default) Button 7: SimFCCSubModeStep (default) Button 8: SimCursorUp Button 9: SimCursorDown Button 10: SimCursorLeft Button 11: SimCursorRight Button 12: SimToggleMissileCage Button 13: SimCommSwitchLeft Button 14: SimCommSwitchRight Button 15: SimTransmitComm1 Button 16: SimTransmitComm2
--